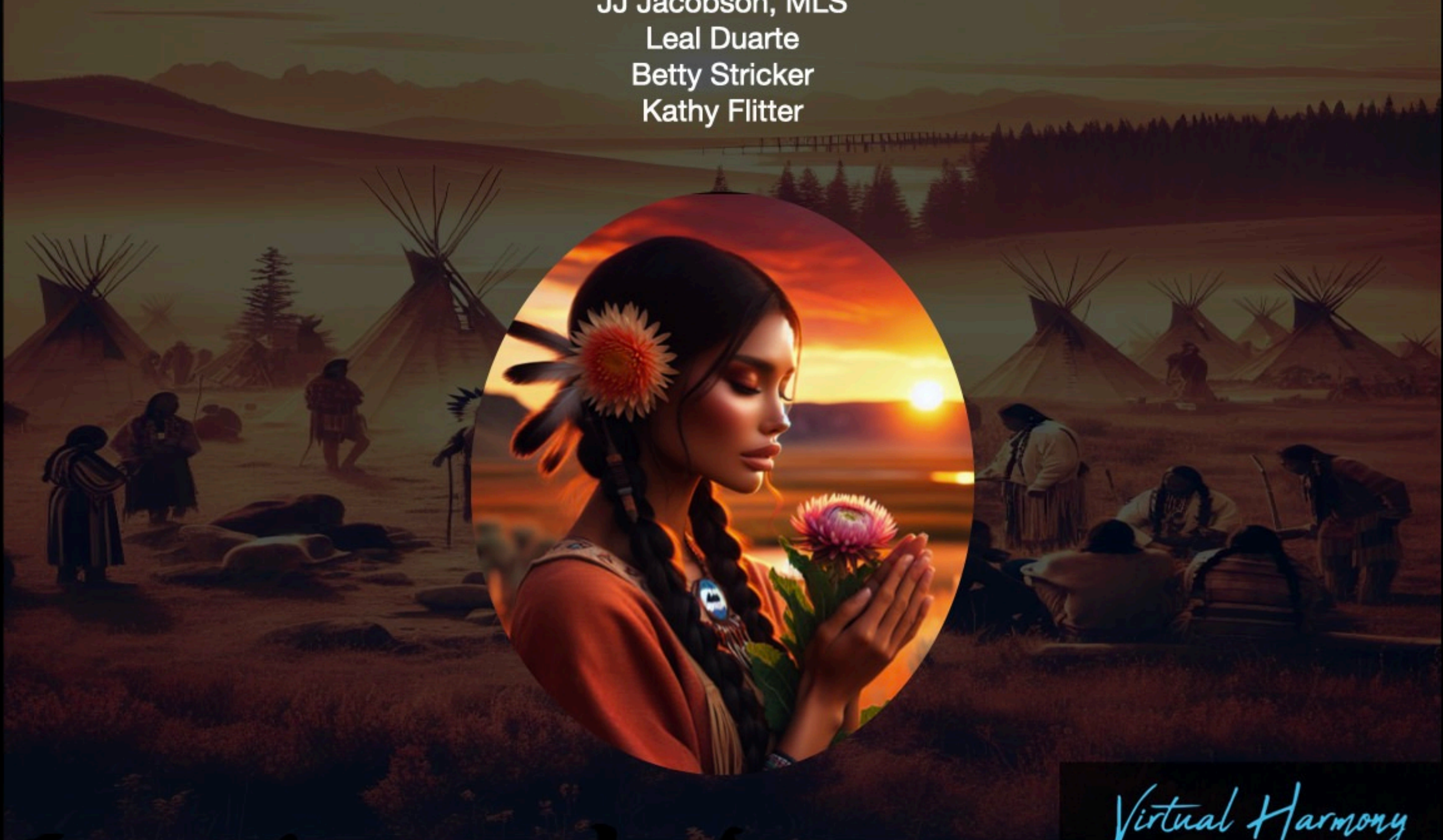# INTEGRATED FRAMEWORK FOR PERSONAL AND PROFESSIONAL GROWTH

Andrew G. Stricker, PhD
Cynthia M. Calongne, DCS
Toni Hawkins-Scribner, EdD
Frankie Yonekura, PhD
JJ Jacobson, MLS
Leal Duarte
Betty Stricker
Kathy Flitter

Virtual Harmony

# Overview

This presentation addresses the design and development of an integrated framework and simulation, making use of the 'Life Worth Living' model (taught at Yale University) with Montana 'Bitterroot' Salish, Hopi, and Navajo concepts, for helping to guide meaningful personal and professional growth.



Bitterroot Salish ~ 1903

*Virtual Harmony*

# INTEGRATED FRAMEWORK FOR GROWTH



## USAGE OF DEICTICS AND NATIVE AMERICAN CONCEPTS IN INTEGRATED FRAMEWORK

Three deictic categories are applied in the design framework of an immersive 3D interactive simulation:

- personal deixis (I, you, we),

- spatial deixis (this, that, here, there), and

- temporal deixis (now, today, yesterday)

Each deixis is represented in the integrated framework and companion simulation (conveyed using audio recordings of representative words from spoken 'Montana Salish'). Temporal and discourse deictics help to introduce and contextualized Native American concepts in the integrated framework. The integrated framework makes use of features from the 'Life Worth Living' model offered by Miroslav Volf (Henry B. Wright Professor of Theology, Yale Divinity School) and two Native American concepts: Hopi 'Koyaanisqatsi' and Navajo 'Four Worlds'.
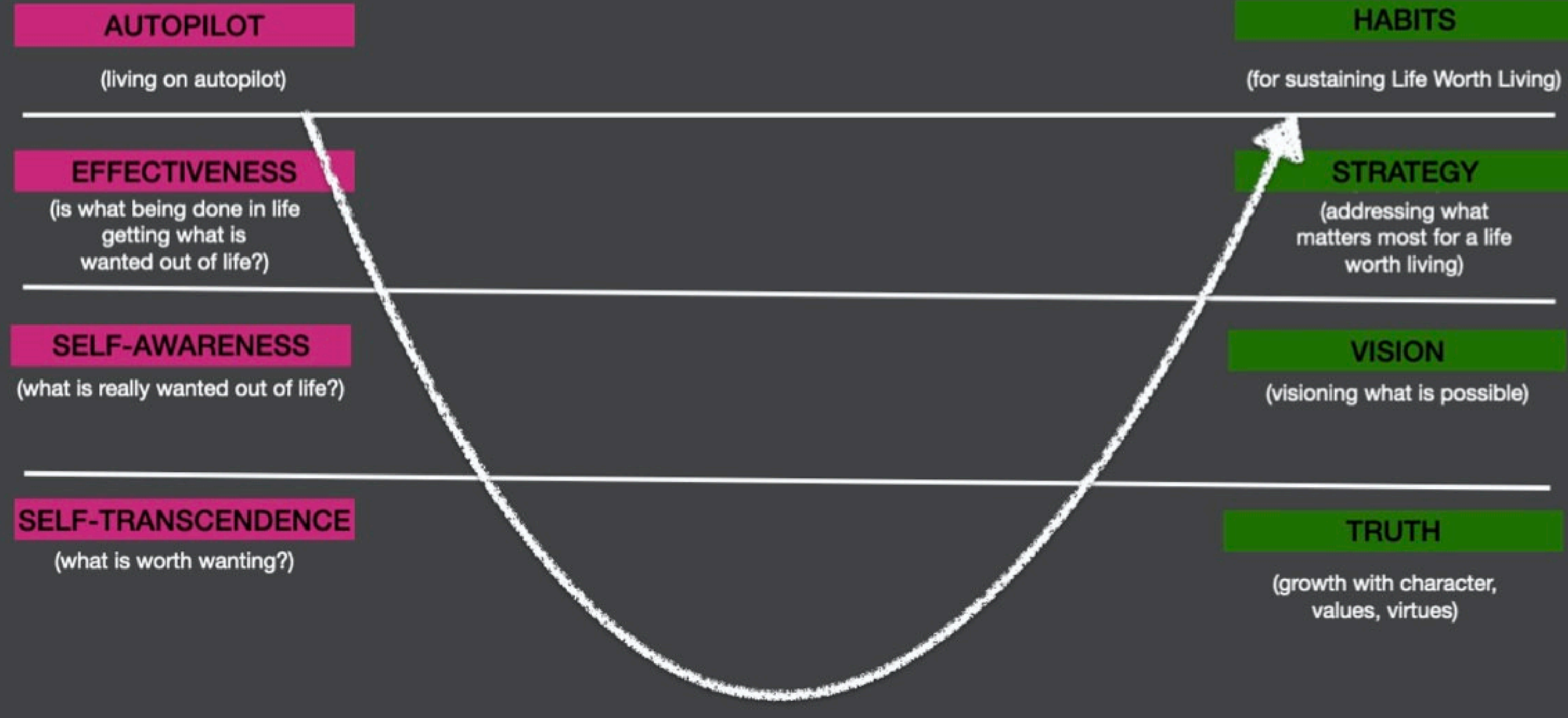
Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

# Life Worth Living Model
## (Yale University*)

**AUTOPILOT**
(living on autopilot)

**HABITS**
(for sustaining Life Worth Living)

**EFFECTIVENESS**
(is what being done in life getting what is wanted out of life?)

**STRATEGY**
(addressing what matters most for a life worth living)

**SELF-AWARENESS**
(what is really wanted out of life?)

**VISION**
(visioning what is possible)

**SELF-TRANSCENDENCE**
(what is worth wanting?)

**TRUTH**
(growth with character, values, virtues)

* Life Worth Living model taught at Yale University by Volf, Croasmun, & McAnnally-Linz (2023).

Virtual Harmony

# KOYAANISQATSI *

ko.yaa.nis.qatsi (from the Hopi language), n. 1. crazy life. 2. life in turmoil. 3. life out of balance. 4. life disintegrating. 5. a state of life that calls for another way of living.

* see video at https://www.youtube.com/watch?v=v6-K-arVl-U

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

# Four Worlds
## (Navajo Model*)

4th World
White: Next World

3rd World
Yellow: Current World

2nd World
Turquoise: Spirit World

1st World
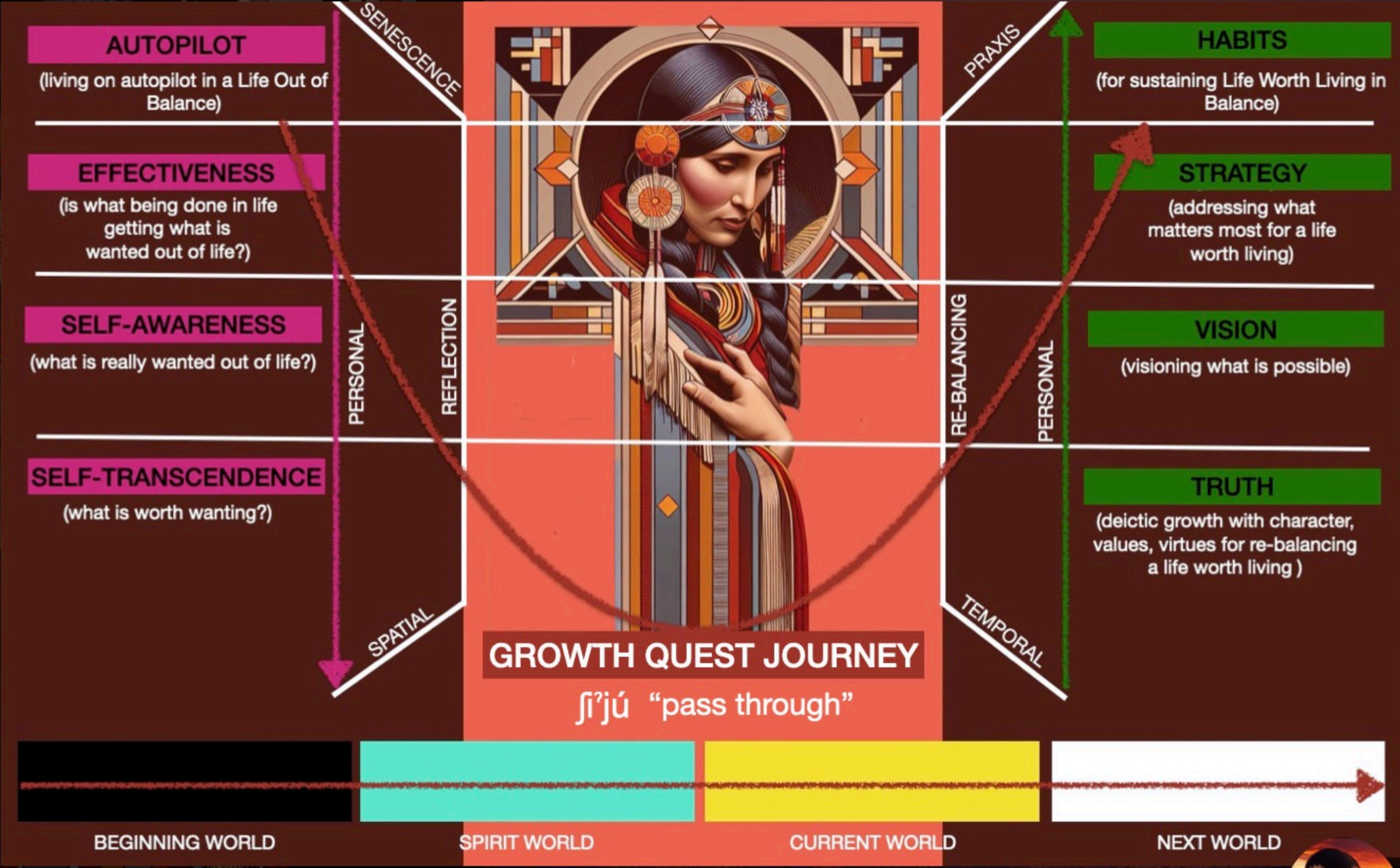Black: Beginning World

* see video at https://www.youtube.com/watch?v=DudI12twS9g

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

Salish:

qʷá(ʕ)ntsú
"to coast, slide"

kʷúʔləm
"made something"

tʃtʃeʔn
"where to?"

p'aq'əʔləwí
"it flashes"

Integrated Framework*

**AUTOPILOT**
(living on autopilot in a Life Out of Balance)

**EFFECTIVENESS**
(is what being done in life getting what is wanted out of life?)

**SELF-AWARENESS**
(what is really wanted out of life?)

**SELF-TRANSCENDENCE**
(what is worth wanting?)

SENESCENCE

PERSONAL
REFLECTION

SPATIAL

PRAXIS

RE-BALANCING
PERSONAL

TEMPORAL

**HABITS**
(for sustaining Life Worth Living in Balance)

**STRATEGY**
(addressing what matters most for a life worth living)

**VISION**
(visioning what is possible)

**TRUTH**
(deictic growth with character, values, virtues for re-balancing a life worth living )

**GROWTH QUEST JOURNEY**
ʃiʔjú "pass through"

p'eʔlp'əʔltʃəmím
"turning it over and over"

tʃaʔjuté(ʔ)
"they rode"

skʷkʷəʔlíʔl
"sunshine"

tám
"it's not wrong"

BEGINNING WORLD | SPIRIT WORLD | CURRENT WORLD | NEXT WORLD

* Note: framework depicts elements of Volf, Croasmun, & McAnnally-Linz (2023) 'Life Worth Living' model integrated with Hopi 'Koyaanisqatsi', Navajo 'Four Worlds' concepts, and Montana 'Bitterroot' Salish temporal and discourse deictics.

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

SIMULATION USED TO FOSTER INTERACTIVE ENGAGEMENT WITH
FRAMEWORK FOR PERSONAL AND PROFESSIONAL GROWTH DEVELOPMENT

GROWTH QUEST
Simulation

Virtual Harmony

# INTEGRATED FRAMEWORK FOR GROWTH

## AUTOPILOT
(living on autopilot in a Life Out of Balance)

**1**

## EFFECTIVENESS
(is what being done in life getting what is wanted out of life?)

**2**

## SELF-AWARENESS
(what is really wanted out of life?'

**3**

## SELF-TRANSCENDENCE
(what is worth wanting?

**4**

REFLECTION

## GROWTH QUEST SIMULATION
(USING 3D BITTERROOT SALISH VILLAGE)

Guidance is offered along the journey pathway via interactivity with a 3D AI-NPC at each marker located in the immersive Bitterroot Salish village

## GROWTH QUEST JOURNEY PATHWAY

Mid-Journey 'Pass Through'
(at Bitterroot Cave)

Ji'jú

RE-BALANCING

## HABITS
(for sustaining Life Worth Living in Balance)

**8**

## STRATEGY
(addressing what matters most for a life worth living)

**7**

## VISION
(growth towards what is possible)

**6**

## TRUTH
(deictic growth with character, values, virtues for re-balancing and living a life worth living )

**5**

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

GROWTH QUEST SIMULATION ACTIVITIES FOR EACH STEP

AUTOPILOT

1

(living on autopilot in a life out of balance)

CLICK HERE FOR OVERVIEW

GROWTH QUEST
Simulation

Listen — Salish Recordings — 1

Call — Blossom Bitterroot AI NPC — 2

Call — Salish Guide NPC — 3

Reflect — With Blossom Bitterroot AI NPC — 4
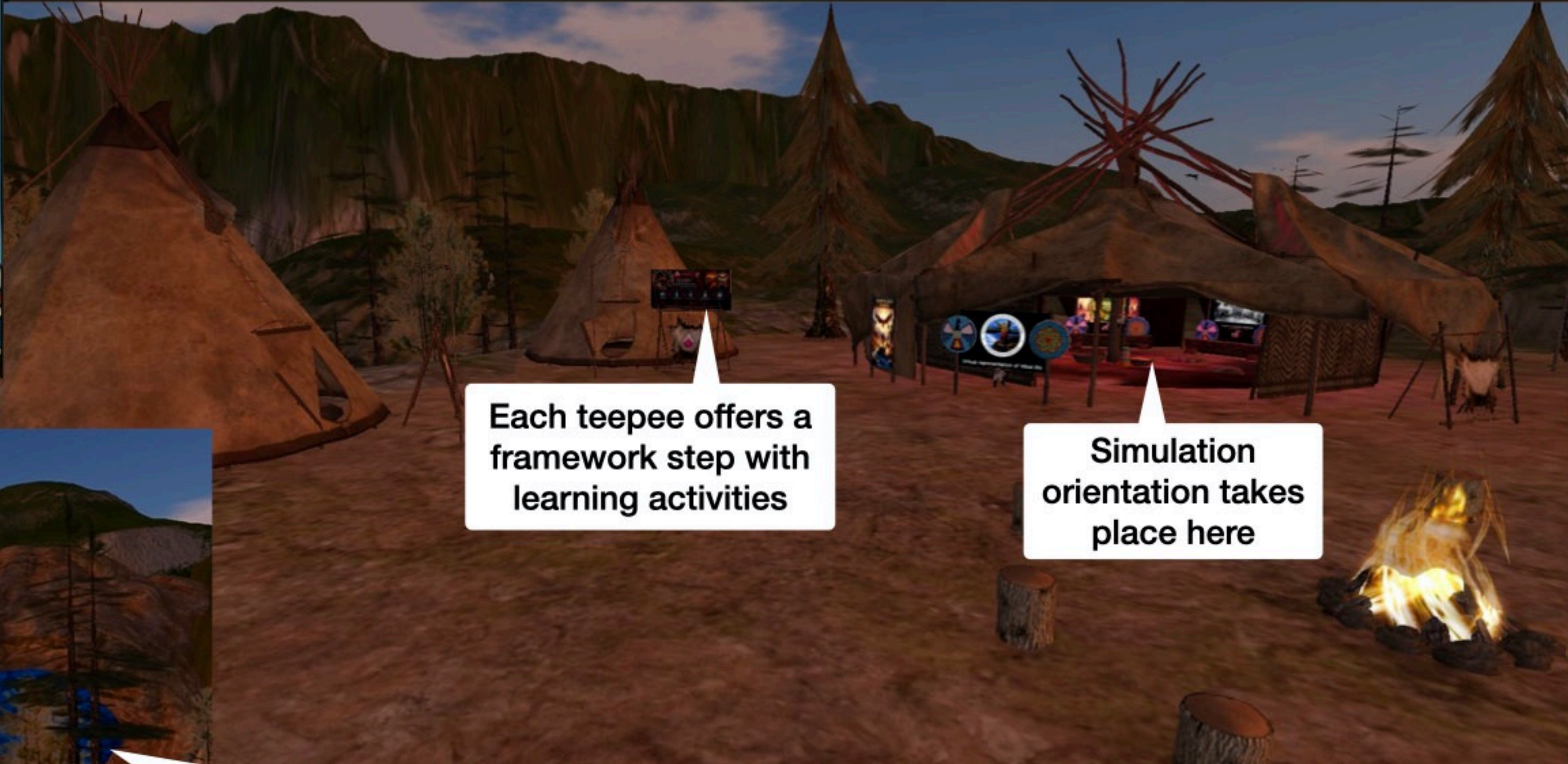
Remove — All NPCs — 5

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

PARTIAL VIEWS OF 3D BITTERROOT SALISH VILLAGE HOSTING GROWTH QUEST SIMULATION

Each teepee offers a framework step with learning activities

Simulation orientation takes place here

Simulation framework 'pass-through' activities takes place at cave

Virtual Harmony

INTEGRATED FRAMEWORK FOR GROWTH

QUESTIONS?

Virtual Harmony